

	Essential Questions	Content	Skills	Assessments	Standards/PIs	Resources/Notes
Unit 1	<p>How are number patterns used to organize things?</p> <p>How can place value of numbers assist you in comparing and ordering numbers?</p> <p>Why is rounding numbers a more efficient way to do certain activities that require mental math?</p> <p>Why is it important to know how to count bills and coins?</p>	<p>Investigate Number Patterns</p> <p>Place Value with whole numbers to hundred thousand</p> <p>Compare and Order whole numbers through ten thousand</p> <p>Round Whole Numbers to the Nearest Ten, Hundred, and Thousand</p> <p>Value of Coins and Bills</p> <p>Problem Solving: Four Step Plan (Understand, plan, solve and check)</p> <p>Vocabulary: pattern digit place value standard form expanded form word form < less than > greater than = equal to round bill dollar</p>	<p>Describes and extends patterns</p> <p>Demonstrates skip counting by 25's, 50's, and 100's to 1.000</p> <p>Identifies place value of whole numbers through ten thousand</p> <p>Uses the symbols <, >, or = to compare numbers</p> <p>Demonstrates place value by ordering numbers through ten thousand</p> <p>Differentiates the value of numbers in the base ten system</p> <p>(10 ones = 1 ten)</p> <p>Estimates numbers to the tens, hundreds and thousands</p> <p>Finds the value of coins and bills</p> <p>Applies appropriate strategies when solving word problems</p>		<p>MST3-3.N.1</p> <p>MST3-3.N.2</p> <p>MST3-3.N.3</p> <p>MST3-3.N.4</p> <p>MST3-3.N.25</p> <p>MST3-3.N.26</p> <p>MST3-3.N.27</p> <p>MST3-3.A.1</p> <p>MST3-3.A.2</p> <p>MST3-3.PS.3</p> <p>MST3-3.M.7</p>	

Unit 2	<p>How is addition with regrouping different from addition without regrouping?</p> <p>Why is it helpful to know how to estimate when you are buying items in a store?</p>	<p>Addition of Whole Numbers</p> <p>Add two- and three-digit numbers</p> <p>Add Numbers in the Thousands Place</p> <p>Estimate Sums</p> <p>Addition of dollars and cents</p> <p>Odd and Even Numbers</p> <p>Problem Solving: Four Step Plan</p> <p>Vocabulary:</p> <p>Associative Property Of Addition</p> <p>Commutative Property of Addition</p> <p>Identity Property of Addition</p> <p>Regroup</p> <p>Estimate</p> <p>Odd</p> <p>Even</p>	<p>Uses addition properties to add whole numbers</p> <p>Regroups ones place to add two-digit numbers</p> <p>Solves addition of three- and four-digit numbers with regrouping</p> <p>Estimates sums using rounding</p> <p>Uses addition to add dollars and cents</p> <p>Identifies odd and even numbers</p> <p>Applies appropriate strategies when solving problems</p>		<p>MST3-3.PS.3</p> <p>MST3-3.PS.8</p> <p>MST3-3.N.18</p> <p>MST3-3.N.25</p> <p>MST3-3.N.26</p> <p>MST3-3.N.27</p> <p>MST3-3.N.16</p> <p>MST3-3.N.17</p> <p>MST3-3.N.6</p> <p>MST3-3.N.9</p>
Unit 3	<p>How is subtraction with regrouping different from subtraction without regrouping?</p> <p>Why is knowing how to estimate differences useful when subtracting?</p>	<p>Two-Digit and Three-Digit Subtraction without Regrouping</p> <p>Two-, Three-, and Four-Digit Subtraction with Regrouping</p> <p>Subtraction Across Zero</p> <p>Estimating</p>	<p>Applies strategies to subtract two-, three-, and four-digit numbers</p> <p>Applies strategies to subtract greater numbers by regrouping</p> <p>Explains the steps for subtraction across zeros</p> <p>Recognizes the steps to estimate differences</p>		<p>MST3-3.N.5</p> <p>MST3-3.N.18</p> <p>MST3-3.N.25</p> <p>MST3-3.N.26</p> <p>MST3-3.N.27</p> <p>MST3-3.PS.20</p>

		Differences Subtraction with Money Problem Solving: Addition or Subtraction Vocabulary: difference	Demonstrates that subtraction is needed to make change from money Applies appropriate strategies when solving word problems		
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	Essential Questions	Content	Skills	Assessments	Standards/PIs	Resources/Notes
Unit 4	<p>Why do you use multiplication? How do you use multiplication in your life?</p> <p>Why do you use division? How do you use division in your life?</p>	<p>Multiplication: Relating Multiplication to Addition</p> <p>Arrays and Multiplication</p> <p>Multiply by zero, one, two, four, five and ten</p> <p>Multiply by three, six, seven, eight, nine, eleven, and twelve</p> <p>Division: Relating Division to Subtraction</p> <p>Relating Division to Multiplication</p> <p>Divide by zero, one, two, five, and ten</p> <p>Divide by three, four, six, seven, eight, nine, eleven, and twelve</p> <p>Problem Solving: Multiplication and Division</p> <p>Vocabulary: Array Commutative Property of Multiplication Factor Identity Property Of Multiplication Multiplication Multiply Product Zero Property of Multiplication</p>	<p>Compares addition of equal numbers to multiplication of those numbers</p> <p>Uses the area model, tables, patterns, arrays and doubling to provide meaning for multiplication</p> <p>Compares subtraction of equal numbers to division of those numbers</p> <p>Applies the use of fact families to relate multiplication to division</p> <p>Applies appropriate strategies when solving word problems</p>		<p>MST3-3.PS.3</p> <p>MST3-3.PS.6</p> <p>MST3-3.PS.19</p> <p>MST3-3.PS.20</p> <p>MST3-3.N.6</p> <p>MST3-3.N.8</p> <p>MST3-3.N.19</p> <p>MST3-3.N.20</p> <p>MST3-3.N.21</p> <p>MST3-3.N.22</p> <p>MST3-3.N.23</p>	

		Divide Dividend Division Divisor Quotient			
Unit 5	<p>Why is knowing how to tell time so important?</p> <p>How can graphs and charts help you to visualize data?</p> <p>When do you use probability in your life?</p>	<p>Tell Time</p> <p>Elapsed Time</p> <p>Pictographs and Bar Graphs</p> <p>Probability</p> <p>Problem Solving:</p> <p>Choose a Strategy</p> <p>Vocabulary:</p> <p>digital clock</p> <p>analog clock</p> <p>elapsed</p> <p>tally chart</p> <p>graph</p> <p>survey</p> <p>bar graph</p> <p>pictograph</p> <p>probability</p>	<p>Tells time to the hour, half-hour, quarter-hour, and minute</p> <p>Computes how much time has elapsed</p> <p>Interprets data in pictographs</p> <p>Collects, organizes, and displays data in pictographs</p> <p>Interprets data in bar graphs</p> <p>Collects, organizes, and displays data in bar graphs</p> <p>Identifies the probability of an event</p> <p>Identifies the best strategy to solve a problem</p>		<p>MST3-3.M.8</p> <p>MST3-3.M.9</p> <p>MST3-3.PS.15</p> <p>MST3-3.CM.4</p> <p>MST3-3.CM.5</p> <p>MST3-3.S.1</p> <p>MST3-3.S.2</p> <p>MST3-3.S.3</p> <p>MST3-3.S.4</p> <p>MST3-3.S.5</p> <p>MST3-3.S.7</p> <p>MST3-3.S.8</p>

Unit 6	Topics: Ordered Pairs Geometry					
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	Essential Questions	Content	Skills	Assessments	Standards/PIs	Resources/Notes
Unit 7	Topics: Fractions Measurement					
Unit 8	Topics: Capacity and Weight					
Unit 8	Multiplication of two digit by one-digit Multiplication of three-digit by one-digit Division with regrouping					

	Essential Questions	Content	Skills	Assessments	Standards/PIs	Resources/Notes
Unit 10	Continue Division with regrouping Decimals					

Key to Standards used in this Map

MST3-3.PS.3 [3 occurrences] - MST Standard 3 - Problem Solving Strand - Students will build new mathematical knowledge through problem solving. - Performance Indicator 3.PS.3 - interpret information correctly, identify the problem, and generate possible solutions [Grade 3]

MST3-3.PS.6 [1 occurrence] - MST Standard 3 - Problem Solving Strand - Students will solve problems that arise in mathematics and in other contexts. - Performance Indicator 3.PS.6 - translate from a picture/diagram to a numeric expression [Grade 3]

MST3-3.PS.8 [1 occurrence] - MST Standard 3 - Problem Solving Strand - Students will solve problems that arise in mathematics and in other contexts. - Performance Indicator 3.PS.8 - select an appropriate representation of a problem [Grade 3]

MST3-3.PS.15 [1 occurrence] - MST Standard 3 - Problem Solving Strand - Students will apply and adapt a variety of appropriate strategies to solve problems. - Performance Indicator 3.PS.15 - make charts to solve numerical problems [Grade 3]

MST3-3.PS.19 [1 occurrence] - MST Standard 3 - Problem Solving Strand - Students will apply and adapt a variety of appropriate strategies to solve problems. - Performance Indicator 3.PS.19 - state a problem in their own words [Grade 3]

MST3-3.PS.20 [2 occurrences] - MST Standard 3 - Problem Solving Strand - Students will monitor and reflect on the process of mathematical problem solving. - Performance Indicator 3.PS.20 - determine what information is needed to solve a problem [Grade 3]

MST3-3.CM.4 [1 occurrence] - MST Standard 3 - Communication Strand - Students will communicate their mathematical thinking coherently and clearly to peers, teachers, and others. - Performance Indicator 3.CM.4 - organize and accurately label work [Grade 3]

MST3-3.CM.5 [1 occurrence] - MST Standard 3 - Communication Strand - Students will communicate their mathematical thinking coherently and clearly to peers, teachers, and others. - Performance Indicator 3.CM.5 - share organized mathematical ideas through the manipulation of objects, drawings, pictures, charts, graphs, tables, diagrams, models, symbols, and expressions in written and verbal form [Grade 3]

MST3-3.N.1 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.1 - skip count by 25's, 50's, 100's to 1,000 [Grade 3]

MST3-3.N.2 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.2 - read and write whole numbers to 1,000 [Grade 3]

MST3-3.N.3 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.3 - compare and order numbers to 1,000 [Grade 3]

MST3-3.N.4 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.4 - understand the place value structure of the base ten number system: 10 ones = 1 ten, 10 tens = 1 hundred, 10 hundreds = 1 thousand [Grade 3]

MST3-3.N.5 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.5 - use a variety of strategies to compose and decompose three-digit numbers [Grade 3]

MST3-3.N.6 [2 occurrences] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.6 - use and explain the commutative property of addition and multiplication [Grade 3]

MST3-3.N.8 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.8 - use the zero property of multiplication [Grade 3]

MST3-3.N.9 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Systems] - Performance Indicator 3.N.9 - understand and use the associative property of addition [Grade 3]

MST3-3.N.16 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Theory] - Performance Indicator 3.N.16 - identify odd and even numbers [Grade 3]

MST3-3.N.17 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand numbers, multiple ways of representing numbers, relationships among numbers, and number systems. [Number Theory] - Performance Indicator 3.N.17 - develop an understanding of the properties of odd/even numbers as a result of addition or subtraction [Grade 3]

MST3-3.N.18 [2 occurrences] - MST Standard 3 - Number Sense and Operations Strand - Students will understand meanings of operations and procedures, and how they relate to one another. [Operations] - Performance Indicator 3.N.18 - use a variety of strategies to add and subtract 3-digit numbers (with and without regrouping) [Grade 3]

MST3-3.N.19 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand meanings of operations and procedures, and how they relate to one another. [Operations] - Performance Indicator 3.N.19 - develop fluency with single-digit multiplication facts [Grade 3]

MST3-3.N.20 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand meanings of operations and procedures, and how they relate to one another. [Operations] - Performance Indicator 3.N.20 - use a variety of strategies to solve multiplication problems with factors up to 12 x 12 [Grade 3]

MST3-3.N.21 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand meanings of operations and procedures, and how they relate to one another. [Operations] - Performance Indicator 3.N.21 - use the area model, tables, patterns, arrays, and doubling to provide meaning for multiplication [Grade 3]

MST3-3.N.22 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand meanings of operations and procedures, and how they relate to one another. [Operations] - Performance Indicator 3.N.22 - demonstrate fluency and apply single-digit division facts [Grade 3]

MST3-3.N.23 [1 occurrence] - MST Standard 3 - Number Sense and Operations Strand - Students will understand meanings of operations and procedures, and how they relate to one another. [Operations] - Performance Indicator 3.N.23 - use tables, patterns, halving, and manipulatives to provide meaning for division [Grade 3]

MST3-3.N.25 [3 occurrences] - MST Standard 3 - Number Sense and Operations Strand - Students will compute accurately and make reasonable estimates. [Estimation] - Performance Indicator 3.N.25 - estimate numbers up to 500 [Grade 3]

MST3-3.N.26 [3 occurrences] - MST Standard 3 - Number Sense and Operations Strand - Students will compute accurately and make reasonable estimates. [Estimation] - Performance Indicator 3.N.26 - recognize real world situations in which an estimate (rounding) is more appropriate [Grade 3]

MST3-3.N.27 [3 occurrences] - MST Standard 3 - Number Sense and Operations Strand - Students will compute accurately and make reasonable estimates. [Estimation] - Performance Indicator 3.N.27 - check reasonableness of an answer by using estimation [Grade 3]

MST3-3.A.1 [1 occurrence] - MST Standard 3 - Algebra Strand - Students will perform algebraic procedures accurately. [Equations and Inequalities] - Performance Indicator 3.A.1 - use the symbols $<$, $>$, $=$ (with and without the use of a number line) to compare whole numbers and unit fractions [Grade 3]

MST3-3.A.2 [1 occurrence] - MST Standard 3 - Algebra Strand - Students will recognize, use, and represent algebraically patterns, relations, and functions. [Patterns, Relations and Functions] - Performance Indicator 3.A.2 - describe and extend numeric (+, -) and geometric patterns [Grade 3]

MST3-3.M.7 [1 occurrence] - MST Standard 3 - Measurement Strand - Students will use units to give meaning to measurements. [Units] - Performance Indicator 3.M.7 - count and represent combined coins and dollars, using currency symbols (\$0.00) [Grade 3]

MST3-3.M.8 [1 occurrence] - MST Standard 3 - Measurement Strand - Students will use units to give meaning to measurements. [Units] - Performance Indicator 3.M.8 - relate unit fractions to the face of the clock [Grade 3]

MST3-3.M.9 [1 occurrence] - MST Standard 3 - Measurement Strand - Students will develop strategies for estimating measurements. [Estimation] - Performance Indicator 3.M.9 - tell time to the minute, using digital and analog clocks [Grade 3]

MST3-3.S.1 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will collect, organize, display, and analyze data. [Collection of Data] - Performance Indicator 3.S.1 - formulate questions about themselves and their surroundings [Grade 3]

MST3-3.S.2 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will collect, organize, display, and analyze data. [Collection of Data] - Performance Indicator 3.S.2 - collect data using observation and surveys, and record appropriately [Grade 3]

MST3-3.S.3 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will collect, organize, display, and analyze data. [Organization and Display of Data] - Performance Indicator 3.S.3 - construct a frequency table to represent a collection of data [Grade 3]

MST3-3.S.4 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will collect, organize, display, and analyze data. [Organization and Display of Data] - Performance Indicator 3.S.4 - identify the parts of pictographs and bar graphs [Grade 3]

MST3-3.S.5 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will collect, organize, display, and analyze data. [Organization and Display of Data] - Performance Indicator 3.S.5 - display data in pictographs and bar graphs [Grade 3]

MST3-3.S.7 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will collect, organize, display, and analyze data. [Analysis of Data] - Performance Indicator 3.S.7 - read and interpret data in bar graphs and pictographs [Grade 3]

MST3-3.S.8 [1 occurrence] - MST Standard 3 - Statistics and Probability Strand - Students will make predictions that are based upon data analysis. [Predictions from Data] - Performance Indicator 3.S.8 - formulate conclusions and make predictions from graphs [Grade 3]